



Infinity Connect Mobile App

Quick Guide

Software Version 1.3

Document Version 1.3.a

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pexip

Introduction

All you need to do to make a call into a Pexip Infinity environment using the Infinity Connect mobile client is [install it](#), [enter your name](#), and then [enter the alias](#) of the person or conference you want to call. This guide tells you how to do this, as well as providing information on using all the other available features.

Installing the Infinity Connect mobile client

Android

The Infinity Connect mobile client for Android is available for free from the Google Play store at <https://play.google.com/store/apps/details?id=com.pexip.infinityconnect>. Follow the instructions to download and install the Infinity Connect mobile client on your device.

 If you search for "Pexip" in the Google Play store, you will see both the legacy and the next-generation versions of the app. The version labeled **Pexip Infinity Connect** with the  icon is the next-generation version and the one you should download.

Versions 1.0 and later of the next-generation Infinity Connect mobile client for Android requires **Android 7.0** or later.

iOS

The Infinity Connect mobile client for iOS is available for free from the Apple Store at <https://itunes.apple.com/us/app/pexip/id1195088102>. Follow the instructions to download and install the client on your device.

 If you search for "Pexip" in the Apple Store, you will see both the legacy and the next-generation versions of the app. The version labeled **Pexip Infinity Connect** with the  icon is the next-generation version and the one you should download.

Versions 1.0 and later of the next-generation Infinity Connect mobile client for iOS is compatible with any iOS device running **iOS 10.x** or later.

Allowing Infinity Connect to access your device

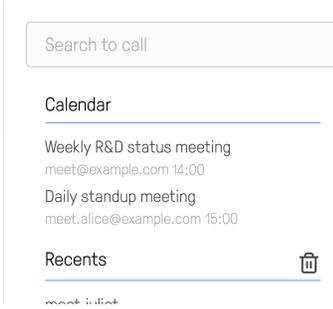
When you use the Infinity Connect mobile client, it will request permission to access the camera, microphone and certain applications on your device. The following permission are required:

Permission/Description	Use
Camera / Take pictures and record video	Access is required if you want to send video.
Microphone / Record audio	Access is required if you want to send audio.
Calendar	Allows you to integrate your meeting invitations with Infinity Connect .

If you deny any of these requests, you can change the permissions at a later time by going to your device's permissions settings for the Pexip app.

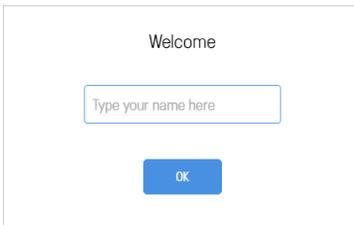
Integrating with your Calendar

The Infinity Connect mobile client for Android and iOS automatically integrates with your calendar. Any appointments with a **Location** in the form of a URI (for example `meet.sales@example.com`) will automatically appear as an upcoming event on the Call page. Simply select the event to join the conference:



Getting started

When you open Infinity Connect for the first time, you are presented with a Welcome screen:



Enter your name (this will be seen by all the other meeting participants) and select **OK**.

Configuring your client

Setting	Description
Home page	
Name	The name that will appear to other conference participants. You'll be asked to enter your name the first time you use the client, but you can change your name from the home page by clicking on it.
Settings	
 (Camera)	Shows the currently selected camera. Select this option to change the camera to use. When the selected camera is working properly, your self view will be shown in the main video window.
 (Microphone)	Shows the currently selected microphone. Select this option to change the microphone to use. When the selected microphone is working properly, a green bar will appear under the main video window when audio is detected.

Setting	Description
 (Speakers)	<p>Shows the currently selected speakers or headset. Select this option to change the speakers to use.</p> <p>To check that the selected speakers are working properly, select the speaker icon from the bottom left of the main video window and then select the speaker to use. A tone will be played from that speaker.</p>
 Bandwidth *	<p>The maximum bandwidth for the call, and the bandwidth at which the initial call attempt will be made. Note that calls may be temporarily downspeeded due to network conditions.</p> <p>The default is <i>Medium (576kbps)</i>, but if you are on a cellular connection or slow Wi-Fi connection you may wish to reduce this to <i>Low (256kbps)</i>.</p> <p>You should also reconnect using a lower bandwidth if you experience slow or low-quality video.</p>
 Languages *	<p>(Only applies if additional languages have been enabled by your administrator.)</p> <p>Allows you to select from a drop-down menu the language to use in your Infinity Connect client.</p> <p> If your browser or device's default language is supported by the Infinity Connect client, that language will be used automatically. Alternatively, your administrator may have specified a default language to use.</p>
 Advanced settings	
Confirm when disconnecting *	<p>When this option is selected, you must confirm each time you wish to disconnect from a meeting. This prevents you from accidentally disconnecting yourself. This is on by default.</p>
View full motion presentation *	<p>This setting determines how presentations from other participants are initially received by you.</p> <p>Presentations can be received in two formats:</p> <ul style="list-style-type: none"> • A lower-bandwidth series of still images (suitable for documents and screens being shared). With this option, Pexip Infinity periodically takes a snapshot of the presentation and converts it to JPG format, and sends that to the Infinity Connect client at between 0.5 to 1 fps. For this reason, presentations that contain a lot of movement may appear jerky to clients using this option. • A higher-bandwidth full motion stream (suitable for presentations with a lot of movement). With this option, Pexip Infinity sends the presentation to the Infinity Connect client as a video stream at up to 30 fps, so movement will appear smooth. <p> The actual frame rate used will depend on the capabilities of the endpoint that is sending the presentation. Infinity Connect clients can send presentations at up to 15 fps; other clients may send at a higher frame rate.</p> <p>This setting is off by default: presentations are initially received as still images, and you can subsequently elect to view them in full motion by selecting the HD button at any time during the call. However, when View full motion presentation is selected, presentations received by you will always be shown in full motion by default, and you can then elect to view them as still images.</p>
Send anonymous statistics *	<p>When this option is selected, anonymous information about how the client is being used is sent to Pexip. This is on by default.</p>
High contrast *	<p>When this option is enabled, there is a higher contrast between foreground and background elements of the user interface, making them more legible. This is off by default.</p>
Screen sharing quality	<p>This setting determines the frame rate used when you share your screen with other participants. A lower frame rate will result in images with more <i>Sharpness</i> and is best for static presentations; a higher frame rate will be less sharp and is best for content where there is more <i>Motion</i>. The default is 2 frames per second.</p>
 About this app	
Reset app	<p>The Reset option clears the app storage.</p>

Setting	Description
Logs	If you are having issues with your Infinity Connect client, your administrator may ask you to use the Copy to clipboard button to obtain logging information about the last call.

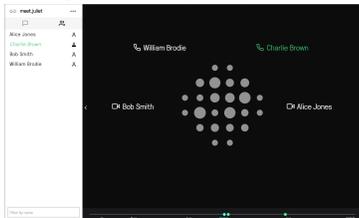
* The administrator can provide a first-time default for this option.

Making a call

What	How
Joining a call with audio and video	<ol style="list-style-type: none"> Ensure that your camera and microphone are enabled and working correctly: <ul style="list-style-type: none"> You should see your own image in the video window. The microphone icon should be green  and you should see a green bar under the video image indicating the level of audio being detected. Select  . In the box at the top right of the window, enter the address of the person or meeting you wish to join: <div style="border: 1px solid #ccc; border-radius: 10px; padding: 10px; display: inline-block; margin: 10px 0;">meet.alice@example.com</div>  Either click on the icon to the right of the box, or press enter.

Joining a call with audio only	<ol style="list-style-type: none"> Ensure that your microphone icon is green  and you see a green bar under the video image indicating the level of audio being detected. Select  . In the box at the top right of the window, enter the address of the person or meeting you wish to join: <div style="border: 1px solid #ccc; border-radius: 10px; padding: 10px; display: inline-block; margin: 10px 0;">meet.alice@example.com</div>  Either click on the icon to the right of the box, or press enter.
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When you have joined the call, you will be able to hear other participants and they will be able to hear you, and you will be able to send and receive content, but you will not send or receive any video. Instead, in the main video window you will see an infographic of the participants in the call:



What How

Joining a meeting as a content and control-only participant

1. Select  .
2. In the box at the top right of the window, enter the address of the meeting you wish to join:



3. Either click on the icon to the right of the box, or press enter.

You will join the meeting as a content and control-only participant - you will not be sending any audio or video, and you will not receive any audio or video from other participants. However, you will be able to view content that others are sharing, and share content with others. You will also have access to the participant list and events, and be able to control the conference (if you are a Host).

Entering the PIN

For some meetings, you will be offered the ability to enter a PIN. If this is your VMR, enter your Host PIN. If not, the meeting organizer should have told you the PIN to use. If you haven't been given a PIN, select Join to join as a Guest:

×

Welcome to the meeting

Enter your PIN here

or just

Join

The PIN determines whether you join the meeting as a Host or Guest. Hosts can control the meeting and the other participants; Guests can't control the meeting but can still see and hear the other participants, and share content.

Other ways to select the person or meeting to call

Favorites

You can add the addresses of people or meetings you call frequently to your Favorites list.

To do this:

1. Select the add icon  to the right of the Favorites section.
2. Enter the address of the person or meeting room, and the name you want to remember it by:

Favourites ×

Alias
meet.sales@example.com

Name
Sales team VMR ✓

3. Select the  icon or press enter.

You can also add a favorite from the Recents list (see below).

Recents

The addresses of any people or meetings you have previously called, or received calls from, will appear in the Recents list.

- To call anyone in this list again, simply click on the address.
- To use an address in the list as a basis for a new address to call (for example if you have mis-typed an address), select the edit icon  to the right of the address. The existing address will appear in the box at the top of the list; from here you can edit it before placing the call.
- To add an address in the list to your Favorites (see above), select the star icon  to the right of the address.

What	How
Advanced options	

Pairing with an alternative video/audio device

You can use your Infinity Connect client to pair with another video (or audio) device. When paired, your Infinity Connect client will join the meeting as a control-only participant, and the paired device will join with video (or audio). Paired devices are added automatically to any Virtual Meeting Room or Virtual Auditorium you join as a Host from your Infinity Connect client. The paired device will be disconnected automatically from the meeting when you disconnect your client.

Pairing is useful if, for example, you often make calls from a dedicated meeting room with a videoconferencing endpoint that you use for the main video, but you also want to use your Infinity Connect client to control the meeting and view content.

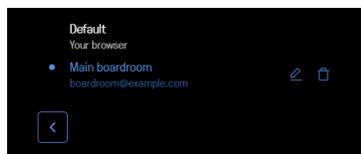
To pair with an alternative device:

1. From the bottom of the call panel, select **Pair with a device**.
2. From the **Device Pairing** panel, select the + icon in the top right corner.
3. Enter the address of the device, and the name that you want to remember it by.

i By default, the paired device will be set to **Showing presentation on this device**, meaning that any content being shared, as well as the main video, will be shown. If you don't want content to be sent to the device (for example, if you intend to view content on your Infinity Connect client), click on the option; it will change to **Presentation hidden on this device**, meaning that the device will only show the main video stream. Click the option again to toggle back to showing content.

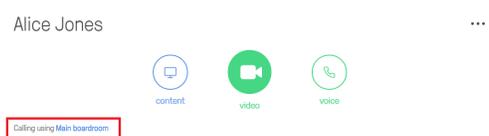


4. Select the ✓ icon or press Enter.
5. The new device will appear in the list. To use it for your next call, click on it - the selected device will appear in blue:



6. To return to the main call page, select the < icon at the bottom left of the panel.

Now, at the bottom left of the home screen you'll see **Calling using** followed by the name of the selected paired device:



When a paired device is selected, whenever you place a video (or audio-only) call to a VMR, the selected device will be added to that VMR as a video (or audio-only) participant, and your connect client will join the VMR as a control-only participant.

To stop using the additional device:

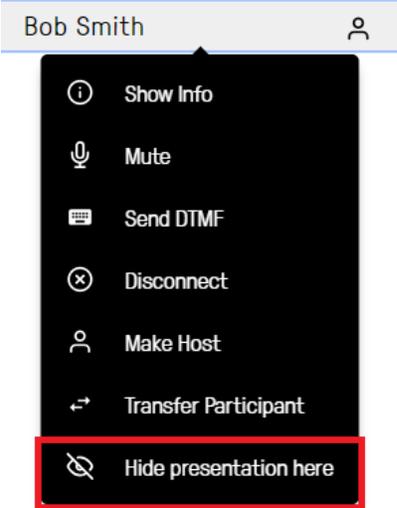
1. Click on the **Calling using ...** link at the bottom left of the home screen.
2. From the list of devices, select **Default**.

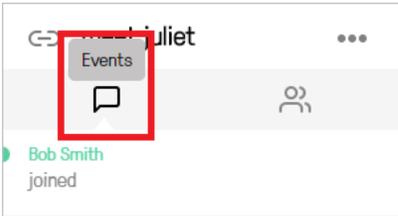
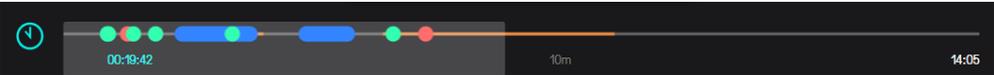
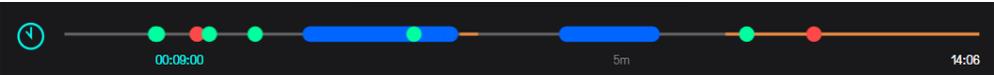
The button at the bottom of the call panel will change to **Pair with a device** — this means that only your connect client will be used the next time you place a call.

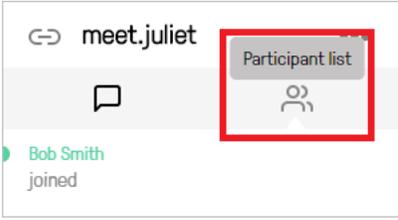
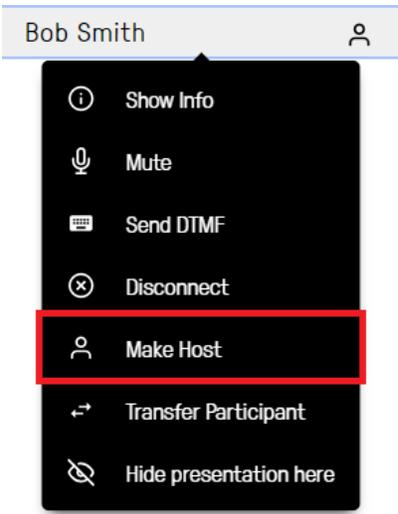
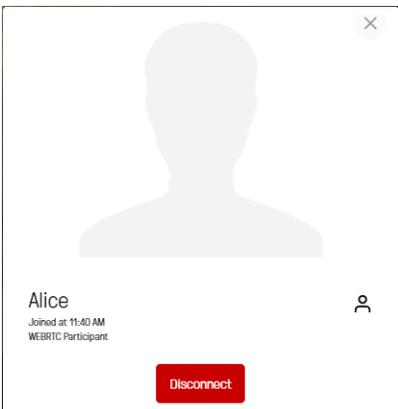
Switching between the loudspeaker and a headset

The Infinity Connect mobile client for Android and iOS will automatically use a headset if one is plugged in to your device. Otherwise, your device's loudspeaker is used.

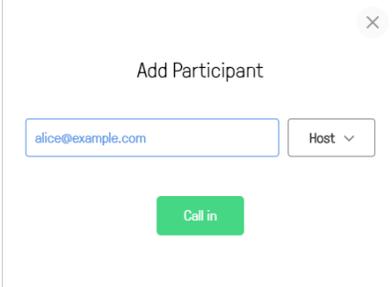
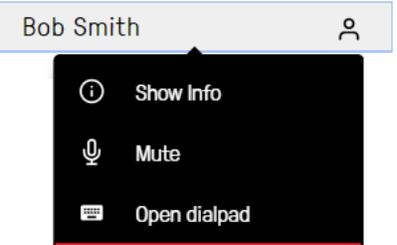
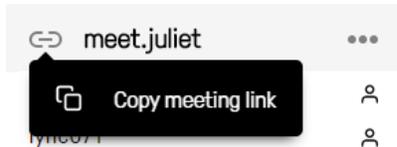
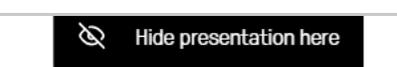
Using in-call controls

What	How
<p>Enter Host PIN (if joined as Guest)</p> 	<p>From the toolbar at the bottom of the window, select Enter Host PIN.</p>
<p>Change your camera, microphone or speakers during a call</p> 	<ol style="list-style-type: none"> From the top right of the side panel, select Control ●●●. Select Select media devices. Select the camera, microphone or speakers/headset, and then choose a new one from the list of available options.
<p>View a presentation being shown by another participant</p>	<p>When a participant starts a presentation, you will automatically see the content they are sharing as your main image, and the image of the participants will reduce to a small thumbnail at the top left corner.</p> <p>You can toggle between viewing the presentation and viewing the participants by clicking on the thumbnail.</p> <p>You can also click and drag this window to move it.</p>
<p>Stop/start sending presentation to a participant</p>	<p>(Requires Host privileges)</p> <p>When a participant is sharing a presentation, other participants receive both the presentation and the main video. However, you may want to receive just the main video on a particular endpoint (for example, if you are using a meeting room system for audio and video, but you are already viewing the presentation on your Infinity Connect client, you could stop sending presentation to the meeting room system). To do this, From the Participant list, select the participant and then select Hide presentation here.</p> 
<p>Start sending and receiving video</p> 	<p>(For users who have initially joined without audio and video)</p> <p>From the toolbar at the bottom of the window, select Start Video.</p>

What	How
<p>Start sending and receiving audio</p> 	<p>(For users who have initially joined without audio and video)</p> <p>From the toolbar at the bottom of the window, select Start audio.</p>
<p>Stop/start sending your video to other participants</p> 	<p>From the toolbar at the bottom of the window, select Turn my camera off or Turn my camera on.</p> <p>Other participants will no longer be able to see you, but you will be able to see them.</p>
<p>Stop/start sending your audio to other participants</p> 	<p>From the toolbar at the bottom of the window, select Turn my microphone off or Turn my microphone on.</p> <p>Other participants will no longer be able to hear you, but you will be able to hear them.</p>
<p>Stop/start viewing the video of yourself</p> 	<p>The video of yourself that is being sent to other participants is shown in a thumbnail at the top right of the screen. To hide this, click on the image. It will be replaced by a small Show self view icon; select this to view your image again.</p>
<p>View details of events</p>	<p>For a complete list and details of each of the events represented in the timeline at the bottom of the screen, from the top of the side panel select the Events tab:</p> 
<p>Timeline</p>	<p>The timeline at the bottom of the screen gives a visual overview of the events during the course of the call:</p>  <p>You can click on any of the events for more information about it.</p> <p>After you have been in the call for more than 10 minutes, you will see a clock icon at the far left of the timeline. To zoom in on any 10-minute period within the timeline, click on the clock icon. You'll see a shaded selector:</p>  <p>Drag the selector to the period you wish to zoom in on:</p>  <p>When you are zoomed in, you can again click on any of the events to view more information about them.</p> <p>To return to the full timeline, click on the clock icon again.</p>

What	How
View a list of other conference participants	<p>When using Infinity Connect, a list of all other conference participants will be shown in the  Participant list tab of the control panel (which is to the left of or at the bottom of the screen, depending on the screen width). You can scroll through this list, or use the search box at the top of the list, to view the names of other participants or select a particular participant to control.</p> 
View an individual participant's role	<p>Each person in the Participant list has an icon next to their name, representing their role:</p> <ul style="list-style-type: none">  Hosts, who can control the meeting and other participants  Guests  External Guests, who connected directly to an externally-hosted conference, such as a Microsoft Teams or Skype for Business meeting, or Google Hangouts Meet.
Change a participant's role	<p>(Requires Host privileges; you cannot change your own role to Guest.) From the Participant list, select the participant and then select Make Host or Make Guest. You cannot change the role of External Guest participants (those who are connected directly to an externally-hosted conference, such as a Microsoft Teams or Skype for Business meeting, or Google Hangouts Meet).</p> 
View individual participant's details	<p>From the Participant list, select the participant and then select Show Info. This brings up an overlay dialog containing details of the participant, including their avatar or image if available (otherwise a placeholder image is shown).</p> 

What	How
<p>Send and receive chat messages, and share online videos and images</p>	<p>(Available when chat has been enabled by the administrator)</p> <p>All events, including chat messages, are shown in the  Events tab of the side panel (which is to the left of or at the bottom of the screen, depending on the screen width).</p> <p>To send a message, type it in the text box at the bottom of the panel:</p> <div data-bbox="402 373 954 453" style="border: 1px solid #ccc; border-radius: 10px; padding: 10px; margin: 10px 0;"> <p style="color: #888; font-style: italic;">Write a message</p> </div> <p>Messages are visible to everyone else in the conference with a chat-capable client (such as Skype for Business / Lync or Infinity Connect).</p> <p>You can also share videos and images by pasting their URL into the text box.</p>
<p>Prevent/allow others from joining the meeting</p>	<p>(Requires Host privileges)</p> <p>From the top left of the screen, select Control ●●● and then select Lock meeting or Unlock meeting: The impact of locking depends on whether or not the meeting has a Host PIN.</p> <div data-bbox="1031 598 1429 1134" style="border: 1px solid #ccc; padding: 10px; margin: 10px 0;"> <p style="text-align: right; margin: 0;">Control ×</p> <div style="border: 2px solid red; padding: 2px; margin: 5px 0;"> 🔒 Lock meeting </div> <div style="margin: 5px 0;"> 🔇 Mute all Guests </div> <div style="margin: 5px 0;"> ⊗ Disconnect all </div> <div style="margin: 5px 0;"> 📺 Select media devices </div> <div style="margin: 5px 0;"> ℹ️ Get media stats </div> <div style="margin: 5px 0;"> 👤+ Add Participant </div> </div>
<p>Allow a participant to join a locked conference</p>	<p>(Requires Host privileges)</p> <p>Participants who are waiting to join a locked conference are shown in the Participant list with a tick and cross next to their names. To allow these participants to join the conference, select the green tick. If you do not want them to join, select the red cross.</p> <div data-bbox="1031 1165 1429 1281" style="border: 1px solid #ccc; padding: 10px; margin: 10px 0;"> <p><i>Bob Smith</i></p> <div style="border: 2px solid red; padding: 2px; margin: 5px 0;"> ✓ ✗ </div> <p>Alice Jones </p> </div>

What	How	
<p>Allow waiting Guests to join a new meeting without a Host</p>	<p>(Requires Host privileges)</p> <p>If a Guest joins a meeting without a Host, they will be kept waiting to join until the first Host joins, at which point all waiting Guests will automatically be allowed in to the meeting. However, this only applies if the Host has joined with audio or video; presentation and control-only Hosts will not automatically trigger Guests to join.</p> <p>If you have joined a meeting as a presentation and control-only Host and want Guests to join, from the top left of the screen, select the menu  icon and then select Start the meeting.</p>	<div data-bbox="1052 226 1398 260">Control ✕</div> <ul style="list-style-type: none"> <li data-bbox="1062 310 1232 344"> Lock meeting <li data-bbox="1062 386 1252 420"> Mute all Guests <li data-bbox="1062 462 1240 495"> Disconnect all <li data-bbox="1062 537 1305 571"> Select media devices <li data-bbox="1062 613 1256 646"> Get media stats <li data-bbox="1062 688 1252 722"> Add Participant <li data-bbox="1052 743 1424 814" style="border: 2px solid red;"> Start the meeting
<p>Add a participant to the conference</p> 	<p>(Requires Host privileges)</p> <ol style="list-style-type: none"> 1. From the toolbar at the bottom of the screen, select Add participant. 2. At the prompt, enter the address of the person you want to dial. 3. Select whether you want the participant to have Host or Guest privileges. 4. Select Call in. <p>The call is placed from the VMR to the participant and they will appear in the participant list with a green line under their name while their endpoint is ringing. If and when the participant answers the call they will join the conference; if they do not answer, or do not accept the call, they will disappear from the participant list.</p> <p> Sometimes the address you have been given to dial will start with a prefix such as sip: or mssip: or h323: or rtmp: — if so, you should enter the prefix as well as the address. If you adding a streaming or recording service to the meeting, the address that you are dialing must start with rtmp: followed by the address of the service.</p>	<div data-bbox="1032 842 1424 1129">  <p>The screenshot shows a dialog box titled "Add Participant" with a close button (✕) in the top right. It contains a text input field with "alice@example.com", a dropdown menu set to "Host", and a green "Call in" button at the bottom.</p> </div>
<p>Cancel a call to a participant</p>	<p>(Requires Host privileges)</p> <p>Outbound calls are placed from a Virtual Meeting Room to a participant when a Host uses the Add participant option, or if the Virtual Meeting Room has an automatically dialed participant configured.</p> <p>To cancel an outbound call, from the Participant list, select the participant and then select Cancel Dialout.</p>	<div data-bbox="1027 1325 1424 1570">  <p>The screenshot shows a participant card for "Bob Smith" with a person icon. A context menu is open over the card, showing options: "Show Info", "Mute", and "Open dialpad".</p> </div>
<p>Share a link to the meeting</p>	<p>If you want to send a link to the meeting to someone so that they can join you, select the Share icon at the top left of the screen and then select Copy meeting link.</p> <p>You can then send this link to other participants who can paste it into their browser to join the meeting.</p>	<div data-bbox="1027 1577 1424 1724">  <p>The screenshot shows a meeting link "meet.juliet" with a share icon and a three-dot menu. A context menu is open, showing the option "Copy meeting link".</p> </div>
		<div data-bbox="1027 1745 1424 1812">  <p>The screenshot shows a button with a presentation icon and the text "Hide presentation here".</p> </div>

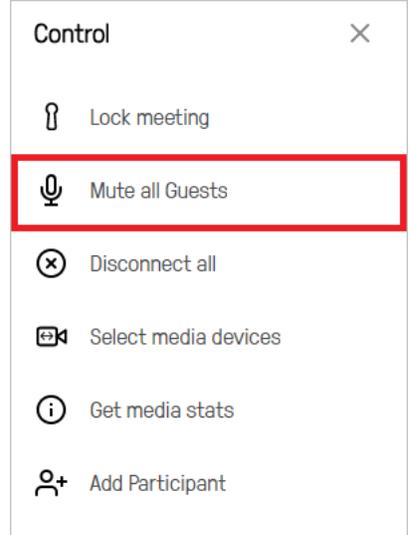
What **How**

Mute/unmute another participant (Requires Host privileges)
 From the **Participant list**, select the participant and then select **Mute** or **Unmute**.

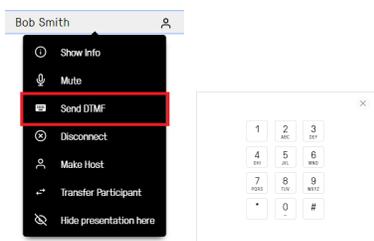


When muted, a  icon is shown next to the participant's name.

Muting all Guests (Requires Host privileges)
 From the top right of the side panel, select **Control** ●●● and then select **Mute all Guests**.

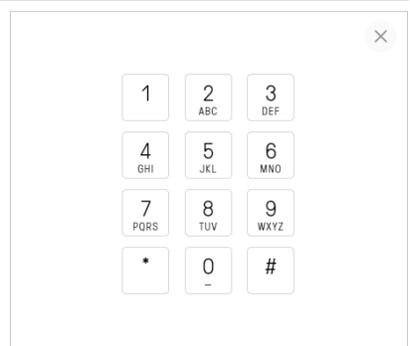


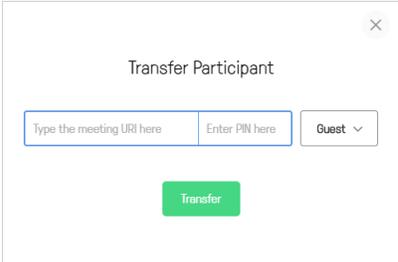
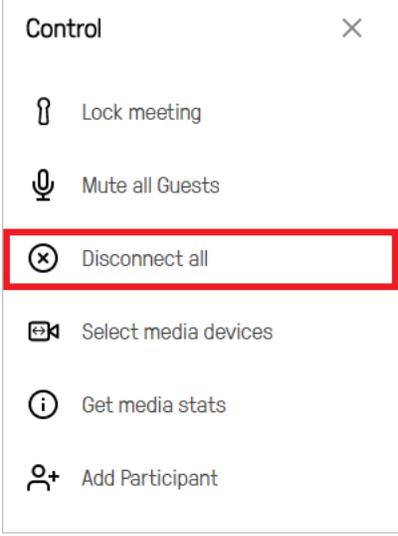
Send DTMF tones to another participant (when in a VMR) (Requires Host privileges; you must be joined over audio, or video and audio)
 From the **Participant list**, select the participant to whom you want to send DTMF tones, and then select **Send DTMF**. This will open a keypad:



This feature is generally used to communicate with external systems (such as audio bridges, automated switchboards, and recording devices) after they have been added to the conference.

Send DTMF tones to the other participant (when in a person-to-person call)
 From the toolbar at the bottom of the window, select **Open dialpad**. This will open a keypad.



What	How	
<p>Transfer a participant to another VMR</p>	<p>(Requires Host privileges) From the Participant list, select the participant and then select Transfer Participant. Enter the alias of the conference you wish to transfer the participant to, the PIN (if applicable) and whether they should join as a Guest or Host, and then select Transfer. You can transfer any participant, including yourself.</p>	
<p>Disconnect another participant</p>	<p>(Requires Host privileges) From the participant list, select the participant's name and then select Disconnect.</p>	
<p>Disconnect all participants (including yourself)</p>	<p>(Requires Host privileges) From the top right of the side panel, select Control ●●● and then select Disconnect all.</p>	
<p>Disconnect yourself from the conference</p>	<p>From the toolbar at the bottom of the screen, select Disconnect.</p>	
<p>Change the volume of the audio coming from the conference</p>	<p>Use your device's volume controls.</p>	

What	How																																																						
<p>View diagnostic information about your call and client</p>	<p>(Available when connected with audio or video)</p> <p>From the top right of the side panel, select Control ● ● ● and then select Get media stats.</p> <p>This brings up an overlay dialog that displays statistics such as the codec being used, incoming and outgoing audio and video bitrates, and how many data packets have been lost and received. It also shows the software version of the client and the Pexip Infinity deployment it is connected to.</p> <div data-bbox="1039 210 1433 735" style="border: 1px solid #ccc; padding: 10px; margin-top: 10px;"> <div style="text-align: right; margin-bottom: 5px;">✕</div> <h3 style="text-align: center; margin: 0;">Media Statistics</h3> <table border="0" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 70%;"></th> <th style="width: 15%; text-align: center;">In</th> <th style="width: 15%; text-align: center;">Out</th> </tr> </thead> <tbody> <tr> <td colspan="3">Audio</td> </tr> <tr> <td>Packets Transmitted</td> <td style="text-align: right;">95293</td> <td style="text-align: right;">95281</td> </tr> <tr> <td>Packets Lost</td> <td style="text-align: right;">0</td> <td style="text-align: right;">0</td> </tr> <tr> <td>Total Percentage Lost</td> <td style="text-align: right;">0.0%</td> <td style="text-align: right;">0.0%</td> </tr> <tr> <td>Recent Percentage Lost</td> <td style="text-align: right;">0.0%</td> <td style="text-align: right;">0.0%</td> </tr> <tr> <td>Bitrate</td> <td style="text-align: right;">69kbps</td> <td style="text-align: right;">19kbps</td> </tr> <tr> <td>Codec</td> <td style="text-align: right;">opus</td> <td style="text-align: right;">opus</td> </tr> <tr> <td colspan="3">Video</td> </tr> <tr> <td>Packets Transmitted</td> <td style="text-align: right;">92714</td> <td style="text-align: right;">131950</td> </tr> <tr> <td>Packets Lost</td> <td style="text-align: right;">35</td> <td style="text-align: right;">0</td> </tr> <tr> <td>Total Percentage Lost</td> <td style="text-align: right;">0.0%</td> <td style="text-align: right;">0.0%</td> </tr> <tr> <td>Recent Percentage Lost</td> <td style="text-align: right;">0.0%</td> <td style="text-align: right;">0.0%</td> </tr> <tr> <td>Bitrate</td> <td style="text-align: right;">531kbps</td> <td style="text-align: right;">436kbps</td> </tr> <tr> <td>Codec</td> <td style="text-align: right;">VP9</td> <td style="text-align: right;">VP9</td> </tr> <tr> <td>Resolution</td> <td style="text-align: right;">1280x720</td> <td style="text-align: right;">1280x720</td> </tr> <tr> <td>Configured Bitrate</td> <td style="text-align: right;">N/A</td> <td style="text-align: right;">512.0kbps</td> </tr> <tr> <td>Decoder Delay</td> <td style="text-align: right;">5ms</td> <td style="text-align: right;">N/A</td> </tr> </tbody> </table> <p style="margin-top: 10px;">Software versions Client version 1.3.1 (chrome v69 on Win32) Server version v20 (45159.0.0)</p> </div>		In	Out	Audio			Packets Transmitted	95293	95281	Packets Lost	0	0	Total Percentage Lost	0.0%	0.0%	Recent Percentage Lost	0.0%	0.0%	Bitrate	69kbps	19kbps	Codec	opus	opus	Video			Packets Transmitted	92714	131950	Packets Lost	35	0	Total Percentage Lost	0.0%	0.0%	Recent Percentage Lost	0.0%	0.0%	Bitrate	531kbps	436kbps	Codec	VP9	VP9	Resolution	1280x720	1280x720	Configured Bitrate	N/A	512.0kbps	Decoder Delay	5ms	N/A
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