

# Infinity Connect Web App via Chrome Quick Guide

The Infinity Connect Web App allows you to make calls into a Pexip Infinity environment using a browser, without any downloads or plugins.

#### Making a call

We recommend using a headset when using the Infinity Connect Web App.

To make a call to a conference in a Virtual Meeting Room or Virtual Auditorium, or to call another person directly:

- 1. Open the link that was provided to you by the conference organizer or your system administrator. This link may simply take you to the Infinity Connect home page, or it may automatically provide some of the conference information (such as the alias, and whether you are a Host or Guest).
  - You will be prompted to enter any information not provided by the link.
- 2. In the Person or conference to call field, enter the alias of the conference you wish to join, or the address of the person you wish to call directly.
  - You can click on **History**  $\mathfrak{O}$  to select from a list of previous calls.
- 3. Enter Your name. When you join the conference, this name will be visible to everyone else. It will appear in the participant list on the left of the screen this is a roster of all participants, and appears in all Infinity Connect clients.
- 4. Select Connect . By default this will make a call with video and audio, but you can also use the drop-down menu to Connect with audio only or join in Conference control and receive/send presentation only mode (i.e. without audio or video).

Each time you make a call, Infinity Connect will remember your most recent connection choice.

- If you get an Invalid conference message, this is most likely because the Person or conference to call text was entered incorrectly.
- If the address you have been given is for an IVR/reception service, you will be asked to enter the Extension or Lync / Skype for Business Conference ID. This should have been provided to you in the meeting invitation. When you have entered it, select Connect.
- 6. If the conference is PIN-protected, you may be prompted to select whether to join as a **Host** or **Guest**, or asked to enter an appropriate **PIN**. When you have done so, select **Connect**.



7. The first time you use Infinity Connect, you will be asked to select your camera, microphone and speakers from the drop-down



If you always use the same camera and microphone, and you always connect with video, you can skip this step in future by selecting Don't show me these options again.

8. Select Start.

After a few moments you will be connected to the conference.

## **Enabling screen sharing**

Before you can use Infinity Connect via Google Chrome to share your computer screen with other conference participants, you must install the Pexip Screensharing Extension.

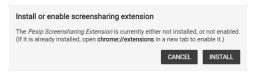
To do this:

1. From within a Virtual Meeting Room or Virtual Auditorium, select Share screen 

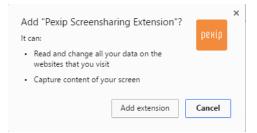
.



If the extension is not already installed, you will see the following message:



- 2. Select Install. This will take you to the Pexip Screensharing Extension on the Chrome web store.
- button at the top right of the page. 3. Install the extension by clicking on the The following confirmation will appear:



4. Select Add extension.

You are now ready to share your screen.

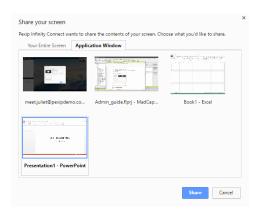
The first time that you use Infinity Connect via Chrome to share your screen from a conference hosted at a particular domain, a confirmation window will appear:





Select **OK** to confirm that you want to share your screen.

From either the Your Entire Screen or the Application Window options, select what you want to share (any applications that are currently minimized won't appear on the list):

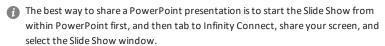


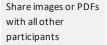
When using the Web App, prior to joining a conference you can use the **Screensharing quality** option (**Settings > Advanced**) to set the frame rate to use for the content. A lower frame rate will result in *sharper* images and is best for static presentations; a higher frame rate will be less sharp and is best for content where there is more *motion*.

### **Using in-call controls**

Share your screen with all other participants

- 1. From the toolbar at the bottom of the window, select Share screen.
- 2. If this is the first time you have shared your screen, enable screen sharing.
- 3. Select the window or screen you want to share.





- 1. From the toolbar at the bottom of the window, select Share images or PDFs.
- Drag and drop the file(s) you want to share into the Infinity Connect window. You
  can add multiple files, and they can be a combination of images and PDFs. Each image
  will be converted into an individual slide, as will each page of each PDF.
- 3. Select Start presenting. The first slide will appear in a presentation thumbnail at the top left of the screen (or in the main video window if you are presentation-only). Use the left < and right > controls to scroll through the slides. You can make the slides appear in your main video window by clicking on the presentation thumbnail.
- 4. To stop sharing the slides, from the toolbar select **Stop presenting**.





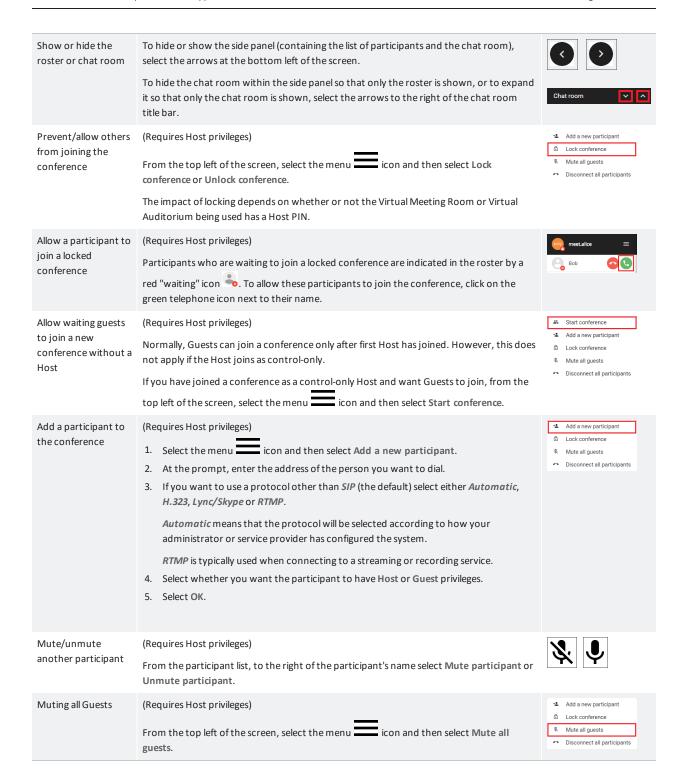






| View a presentation<br>being shown by<br>another participant                | When a participant starts a presentation, you will automatically see the content they are sharing as your main image, and the image of the participants will reduce to a small thumbnail at the top left corner.   |            |
|---|--|------------|
|   | You can toggle between viewing the presentation and viewing the participants by clicking on the thumbnail.   |            |
| View a presentation in a separate window                                    | Whether you are the presenter or a participant, you can view the current presentation in a separate pop-out window.  |            |
|   | To do this, from the bottom right of the screen select Open presentation in new window. To close the window, from the bottom right of the screen select Close.   |            |
| View a presentation<br>at a higher (or lower)<br>refresh rate               | When a participant is showing a presentation, by default you receive it as a series of still images. This is suitable for documents and screens being shared, but if the presentation contains a lot of movement it may appear jerky. If this is the case, you can elect to receive the presentation in full motion as HD video. | HD NO.     |
|   | To do this, from the bottom right of the screen select View full motion presentation. To return to the default view, select View still image presentation.   |            |
| Start sending and receiving video   | (For users who have initially joined without audio and video)  |            |
|   | From the toolbar at the bottom of the window, select Connect with audio and video. Select the camera and microphone you wish to use, and then select Start.  |            |
| Start sending and   | (For users who have initially joined without audio and video)  |            |
| receiving audio   | From the toolbar at the bottom of the window, select Connect with audio only.  |            |
| Stop/start sending<br>your video to other<br>participants                   | From the toolbar at the bottom of the window, select Disable my camera or Enable my camera.  |            |
| Stop/start sending<br>your audio to other<br>participants                   | From the toolbar at the bottom of the window, select Mute my microphone or Unmute my microphone.   |            |
| View the video image<br>full screen/exit<br>full screen                     | From the toolbar at the bottom of the window, select Go full screen or Exit full screen.   | <b>(1)</b> |
| Stop/start viewing the video of yourself                                    | The video of yourself that is being sent to other participants is shown in a thumbnail at the top right of the screen. To hide this, select the Hide self view icon at the top right of  |            |
|   | the image. It will be replaced by a small Show self view icon; select this to view your image again.   |            |
| View a list of other conference participants                                | When using Infinity Connect, a list of all other conference participants will be shown to the left of or at the bottom of the screen. You can scroll through this list, or use the search box at the top of the list, to view other participants.  |            |
|   | You can show and hide this participant list by clicking on the Hide side bar < and Show side bar > icons at the bottom right of the list.  |            |
| Send and receive<br>chat messages, and<br>share online videos<br>and images | (Available when chat has been enabled by the administrator)  |            |
|   | At the bottom of the screen there is a Chat room area or tab, which shows the messages   |            |
|   | sent by participants in the conference. To send a message, type it in the text box.  Messages are visible to everyone else in the conference with a chat-capable client (such as Lync / Skype for Business or Infinity Connect).   |            |
|   | You can also share videos and images by pasting their URL into the text box.   |            |
|   |  |            |







#### Send DTMF tones

(Requires Host privileges; you must be joined over audio, or video and audio)

From the participant list, select the participant to whom you want to send DTMF tones, and then next to **Keypad** select **Open**.

This feature is generally used to communicate with external systems (such as audio bridges, automated switchboards, and recording devices) after they have been added to the conference.





## Change the role of a participant

(Requires Host privileges; you cannot change your own role to Guest.)

From the participant list, select the participant's name, and then use the radio buttons to select whether their role will be Host or Guest.

Participants who have joined via a Lync / Skype for Business meeting will have a role of External; their status cannot be changed.



## Stop sending presentation to a participant

(Requires Host privileges)

When a participant is sharing a presentation, other participants receive both the presentation and the main video. However, you may want to receive just the main video on a particular endpoint (for example, if you are using a meeting room system and you are already viewing the presentation on your mobile device).

To do this, from the participant list, select the participant's name and then uncheck View presentation on endpoint.



## Transfer a participant to another VMR

(Requires Host privileges)

From the participant list, select the participant's name and then next to Transfer participant select Open.

Enter the alias of the conference you wish to transfer the participant to, whether they should join as a Host or Guest, and the PIN if applicable, then select **OK**.

You can transfer any participant, including yourself.



## Disconnect another participant

(Requires Host privileges)

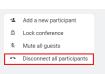
From the participant list, select the participant's name and then select **Disconnect**.



## Disconnect all participants (including yourself)

(Requires Host privileges)

From the top left of the screen, select the menu icon and then select Disconnect all participants.





| Disconnect yourself from the conference  | From the toolbar at the bottom of the screen, select Disconnect.  |   |
|--|---|---|
| Mute or change the volume of the audio coming from the conference                            | From the bottom right of the screen, select Volume.   |   |
| Select which speakers to use   | From the bottom right of the screen, select <b>Volume</b> . At the top of the volume control, select the settings icon, then from the drop-down menu select the device to use.  |   |
| View diagnostic<br>information about<br>your call (when<br>connected with<br>audio or video) | From the bottom right of the screen, select Call statistics.  This brings up an overlay dialog that displays the server version of the host system.  Further statistics may also be displayed, if available, such as incoming and outgoing audio and video bitrates, and how many data packets have been lost and received etc. | • |

## **Participant icons**

The table below shows the different icons or "badges" that can appear on participants' avatars, and their meanings.



A call is being placed to the participant and they have yet to answer.



The participant is waiting to join the conference.



The participant is a streaming or recording device.



The participant is currently speaking.



The participant is muted.



The participant is presenting content.